

From Ideas to Impact: The Design Thinking Approach for Bankers

Skills for Success



9075



In-Class



8 hours

Course Description:

This course introduces the Design Thinking process as a human-centered approach to problem-solving and innovation. Participants will explore the five essential stages of design thinking: Empathize, Define, Ideate, Prototype, and Test. Through practical exercises and group activities, learners will gain handson experience with empathy mapping, brainstorming, journey mapping, and prototyping. The course equips professionals with practical tools to better understand user needs and deliver effective, innovative solutions in the workplace.

Target Audience:

This course is designed for supervisors and team leaders with 2 to 5 years of experience in innovation, customer experience, or service design who are looking to apply design thinking to improve user-centered problem-solving and deliver innovative solutions.

Course Objectives:

By the end of the course, participants will be able to:

- Describe the purpose and key benefits of design thinking.
- Identify user needs using empathy techniques and mapping tools.
- Apply "How Might We" framing and ideation strategies to generate creative solutions.
- Use journey maps to visualize user experiences and pain points.
- Demonstrate basic prototyping and user testing techniques to improve ideas.

Course Outline:

Module 1: Introduction to Design Thinking

- What is Design Thinking?
- Benefits and value of design thinking in modern organizations.
- Stanford's 5-phase model overview.

Module 2: Empathize phase

- Understanding empathy in design.
- Empathy mapping (Says, Thinks, Does, Feels).
- Conducting empathy interviews.

Module 3: Define phase

- Creating Point of View (POV) statements.
- Building user personas.
- Reframing challenges using "How Might We" questions.

Module 4: Ideate phase

- Brainstorming and Brainwriting methods.
- Using De Bono's Six Thinking Hats.
- Selecting ideas for testing.

Module 5: Prototype and Testing Phases

- Low-fidelity vs high-fidelity prototyping.
- Conducting user feedback sessions.
- Iterating based on feedback.

Assessment Strategy:

Participants will be informally assessed based on their interaction during sessions and their participation in group exercises.

Upon Successful Completion of this Course, participants will obtain: 0.6 CEUs

Course Language:

English Material
Bilingual Explanation

Prerequisites:

N/A